



SCTR's PICT, Pune organizes

2 Days Workshop on

"Augmented and Virtual Reality (AR/VR)"

Part of ICEI - 2026



10th-11th
January 2026

Time: 09.00AM to 05.00PM

About Workshop

The recent advancements of Augmented and Virtual Reality (AR/VR) provides hands-on experience with cutting-edge immersive technologies that blend the physical and digital worlds. The workshop fosters innovation and creativity, empowering learners to harness AR/VR tools to solve complex problems and envision the future of digital interaction. The goal of this workshop is to introduce the fundamentals of AR/VR technologies, provide hands-on experience, and explore real-world applications. This workshop provides a comprehensive overview of AR and VR concepts, tools, and applications, and empowers attendees with the foundational skills needed to create interactive and immersive experiences

Speaker

Mr. Akshay Polas

Key Takeaways

- ✓ Introduction to AR & VR: Concepts and Examples
- ✓ Tools Overview: Unity, Vuforia, WebXR, Blender
- ✓ Hands-on: Setting up Unity + Vuforia SDK
- ✓ Build Your First AR App (Image Tracking App)
- ✓ Introduction to VR: Devices, Platforms (Meta, Pico, WebVR)
- ✓ Hands-on: Building VR Scene in Unity
- ✓ Group Project: Build an AR/VR Experience

Registration fees

Rs. 500/-

Registration Starts

01/09/2025

Registration Ends

**26/12/2025
4:00 PM**

Mode of conduction

**Online
(MS Teams)**

Registration Link



Coordinators

**Mrs. Rutuja Kulkarni
Ms. Urmila S. Pawar**



(020) 24371101, 24378063



www.icei-pict.edu



icei-2026@pict.edu



Society for Computer Technology and Research's Pune Institute of Computer Technology, Pune
An Autonomous Institute affiliated to the Savitribai Phule Pune University
Survey No.-27, Near Trimurti Chowk, Dhankawadi, Pune-411043, (MH), India.